

A note on $\{4\}$ -GDDs of type 2^{10}

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Abstract

Motivated by a problem on resolvable designs we compute all non-isomorphic group divisible designs of type 2^{10} with block-size 4 and show that none has a parallel class.

A *group-divisible design* (or GDD) is a triple $(X, \mathcal{G}, \mathcal{A})$, which satisfies the following properties:

1. X is a set of elements called *points*,
2. \mathcal{G} is a partition of X into subsets called *groups*,
3. \mathcal{A} is a set of subsets of X (called *blocks*) such that a group and a block contain at most one common point,
4. every pair of points from distinct groups occurs in a unique block.

To avoid trivial cases, we will require that a GDD have more than one group.

The *group-type* or *type* of the GDD $(X, \mathcal{G}, \mathcal{A})$ is defined to be the multi-set $\{|G| : G \in \mathcal{G}\}$. We sometimes use an exponential notation to denote types: the type $t_1^{u_1} \dots t_k^{u_k}$ denotes u_i occurrences of t_i , $1 \leq i \leq k$. A GDD $(X, \mathcal{G}, \mathcal{A})$ is said to be a K -GDD if $|A| \in K$ for every $A \in \mathcal{A}$. A GDD of type t^u is said to be *uniform*. A subset $\mathcal{P} \subseteq \mathcal{A}$ of the blocks is said to be an α -*parallel class* if every point appears in exactly α blocks of \mathcal{P} . A 1-parallel class is simply called a parallel class. In this paper we report that there are exactly 5 non-isomorphic $\{4\}$ -GDDs of type 2^{10} and that none of them have a parallel class of blocks.

In Table 1 we present the 5 non-isomorphic $\{4\}$ -GDDs of type 2^{10} as a list of base blocks which when developed with the automorphisms in the group $\langle \alpha, \beta \rangle$ will construct the designs. In each case the full automorphism group is $\langle \alpha, \beta \rangle$ and the groups of the GDD are :

$$\mathcal{G} = \{\{0, 10\}, \{1, 11\}, \{2, 12\}, \{3, 13\}, \{4, 14\}, \{5, 15\}, \{6, 16\}, \{7, 17\}, \{8, 18\}, \{9, 19\}\}.$$

Table 1: The 5 non-isomorphic $\{4\}$ -GDDs of type 2^{10}

Design 1:

Group order: 8
Generators: $\alpha = (0, 3, 1, 2)(4, 17, 5, 16)(6, 14, 7, 15)(8, 18)(9)(10, 13, 11, 12)(19)$
 $\beta = (0, 16, 1, 17)(2, 4, 3, 5)(6, 11, 7, 10)(8, 18)(9, 19)(12, 14, 13, 15)$
Base blocks: $\{6, 7, 8, 19\}, \{0, 8, 15, 17\}, \{0, 6, 11, 14\}, \{0, 4, 13, 19\}, \{0, 1, 2, 3\}$

Design 2:

Group order: 12
Generators: $\alpha = (0, 3)(1, 2)(4)(5)(6, 7)(8, 9)(10, 13)(11, 12)(14)(15)(16, 17)(18, 19)$
 $\beta = (0, 1, 2)(3)(4, 7, 8)(5, 6, 9)(10, 11, 12)(13)(14, 17, 18)(15, 16, 19)$
Base blocks: $\{4, 11, 12, 15\}, \{4, 5, 16, 17\}, \{0, 15, 17, 18\}, \{0, 5, 7, 8\}, \{0, 4, 13, 19\}, \{0, 1, 2, 3\}$

Design 3:

Group order: 16
Generators: $\alpha = (0, 2)(1, 3)(4, 5)(6)(7)(8, 19)(9, 18)(10, 12)(11, 13)(14, 15)(16)(17)$
 $\beta = (0, 4, 2, 16, 1, 5, 3, 17)(6, 11, 15, 13, 7, 10, 14, 12)(8, 19, 18, 9)$
Base blocks: $\{6, 7, 8, 19\}, \{0, 6, 11, 14\}, \{0, 4, 13, 19\}, \{0, 1, 2, 3\}$

Design 4:

Group order: 72
Generators: $\alpha = (0, 9, 17, 13)(1, 16, 14, 15)(2)(3, 10, 19, 7)(4, 5, 11, 6)(8, 18)(12)$
 $\beta = (0, 3, 1, 2)(4, 17, 5, 16)(6, 14, 7, 15)(8)(9, 19)(10, 13, 11, 12)(18)$
Base blocks: $\{0, 8, 12, 17\}, \{0, 1, 2, 3\}$

Design 5:

Group order: 720
Generators: $\alpha = (0, 6, 17, 4, 8, 9, 12, 1)(2, 11, 10, 16, 7, 14, 18, 19)(3, 15, 13, 5)$
 $\beta = (0, 5, 8, 4, 1)(2, 7, 6, 3, 9)(10, 15, 18, 14, 11)(12, 17, 16, 13, 19)$
Base block: $\{0, 1, 2, 3\}$

None of the designs in Table 1 has a parallel class.

Three different backtracking approaches were independently written to enumerate the $\{4\}$ -GDDs of type 2^{10} . A discussion of the backtracking techniques used can be found in [5] and in [6]. All programs had the same conclusion.

The non-isomorphic $\{4\}$ -GDDs of type 2^{10} are exactly those in Table 1 and none of these designs has a parallel class.

Non-isomorphism was determined with the the graph-isomorphism program described in [5] and independently with the graph-isomorphism program NAUTY written by McKay [7].

The motivation for our study comes from a problem on resolvable designs. It has been known for some time that there is no resolvable $\{3\}$ -GDD of type 2^6 (i.e. no Nearly Kirkman Triple system on 12 points, see [4]). As a consequence the “six-groups” case in the study of resolvable $\{3\}$ -GDDs, of type g^u proved to be intractable when studied in [1, 9]; indeed in these papers it was proved that the necessary conditions for the existence of resolvable $\{3\}$ -GDDs of type g^u were sufficient, except for $(g, u) = (2, 3), (6, 3)$ or $(2, 6)$, and except possibly for $u = 6$. In [8], the author developed a new construction to circumvent the non-existence of a Nearly Kirkman Triple system on 12 points by showing that it would suffice to partition the blocks of some $\{3\}$ -GDD of type 2^6 into an α -parallel class and a β -parallel class where $\gcd(\alpha, \beta) = 1$. Now deleting a point from the cyclic Steiner triple system of order 13 yields a $\{3\}$ -GDD of type 2^6 with a 2-parallel class, whence one can set $\alpha = 2$ and $\beta = 3$. With this, the “six-groups” case, and hence the spectrum for resolvable $\{3\}$ -GDDs of type g^u , was settled in [8].

It has been speculated for some time that no resolvable $\{4\}$ -GDD of type 2^{10} exists. This paper confirms this. Work has already been done on determining the spectrum for resolvable $\{4\}$ -GDDs of type g^u (see e.g. [3] and [10]) and the non-existence of the case $(g, u) = (2, 10)$ raises concerns for the “ten-groups” case analogous to the “six-groups” case described above. The construction in [8] would go a long way in settling this case if we could partition the blocks of some $\{4\}$ -GDD of type 2^{10} into an α -parallel and a β -parallel class where $\gcd(\alpha, \beta) = 1$. As the replication number of this GDD is 6, this would require $\alpha = 1$ and $\beta = 5$, i.e. we require a $\{4\}$ -GDD of type 2^{10} having a parallel class of blocks. Unfortunately, this paper also confirms that no such design exists. We anticipate then that the “ten-groups” case for resolvable $\{4\}$ -GDDs of type g^u will prove to be very challenging to complete.

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