### Welcome!

#### CS5811 - Advanced Artificial Intelligence

Nilufer Onder Department of Computer Science Michigan Technological University

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 の�?

#### Outline

Information about me and you

**Course logistics** 

Lecture topics

What is AI? (Chapter 1 - Introduction)

Agents and environments (Chapter 2 - Intelligent Agents)

### Information about me

- Dr. Nilufer Onder
- Research interests:
  - Artificial intelligence planning Planning under uncertainty Temporal, concurrent planning
  - Project management Decision making under uncertainty Simulation based intelligent assistance
  - Increasing and broadening participation in STEM fields Student persistence Underrepresentation Career choices

### Information about you

I shared a document for you to type information about yourself. You may use this to select paper and project partners. Please write the following by tomorrow (Tuesday, 8/30/2016, 6:00pm):

- Name
- Degree program
- How long have you been at Michigan Tech?
- Have you taken CS4811? Have you taken other AI related courses?

- Background
- General interests
- Project topics you are interested in
- Do you have a project partner?

### **Course** logistics

- 2 exams (20% each, 40% total)
  Exam 1 is on Week 6, Exam 2 is on Week 12
  No final exam
- Written assignments and paper presentations (40%)
  - Written assignments based on course material Individual work
     Pdf submission on Canvas (typed or scanned)
  - Presentation of two recent papers Groups of 3, take turns to present
     20 minutes for presentation + 5 minutes for questions Need one 1.5 hour class for each set

Group project (20%)

#### First paper presentation

- Form a group of three, at least two different countries
- Look at the IAAI (Innovative Applications of AI) proceedings. Go to aaai.org, click on "View list of conference proceedings", click on a year under IAAI.
- Use years 2014-2016.
  There are medical applications in 2013, if you are interested.
- Select only from deployed papers.
  20 available to choose from:
  2016 (3), 2015 (6), 2014 (7),
  2013 (4, GRADE was presented before)
- Write your choice and presentation date on the shared document (by Friday, 9/2).
- Presentations will be on Week 5 (Career Fair Week).

### Semester project

- Form a group of three at least two different countries, different from the paper groups
- Decide on a project based on your interests
- The project should involve programming and generating or processing data
- You may use others' software or data but you have to make a contribution

Submit a proposal by the end of the second week

### Overview of the lecture topics

- Textbook: Russell and Norvig's "AI A Modern Approach (AIMA)".
   3rd edition, 2010.
- Prerequisite: CS4811
- Ch. 01: Introduction
- Ch. 02: Intelligent agents
- Ch. 03: Solving problems by searching
- Ch. 06: Constraint satisfaction problems

Temporal Constraint Networks

# Lecture topics (cont'd)

- Ch. 10: Classical planning
- Ch. 11: Planning and acting in the real world
- Ch. 13: Quantifying uncertainty
- Ch. 14: Probabilistic reasoning
- Ch. 15: Probabilistic reasoning over time

- Ch. 16: Making Simple Decisions
- Ch. 17: Making Complex Decisions
- Additional topics, time permitting

### Topics not covered

- Ch. 04: Beyond classical search
- Ch. 05: Adversarial search
- Ch. 07: Logical agents
- Ch. 08: First-order logic
- Ch. 09: Inference in first-order logic

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のQ@

Ch. 12: Knowledge representation

# What is AI?

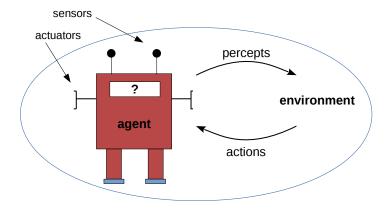
#### Systems that:

think like humans	think rationally
act like humans	act rationally

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

- Cognitive science
- The Turing test
- Logic
- Doing the right thing
  - Knowledge representation
  - Reasoning (algorithms)

## Agents and environments



- Agents include humans, robots, softbots, thermostats, etc.
- ► The agent function maps percept histories to actions: *f* : *P*<sup>\*</sup> → *A*

In order of increasing generality (and complexity):

- simple reflex agents
- reflex agents with state
- goal-based agents
- utility-based agents

All of the basic types can be turned into learning agents

#### Sources for the slides

- AIMA textbook (3<sup>rd</sup> edition)
- AIMA slides (http://aima.cs.berkeley.edu/)

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ