1. P. A. Eggleston	Detection and Coding of Edges in Natural Scenes: Building a Fact Base for an Expert System, 1986.
2. R. E. Hill	ACL: A Combinatorics Language, 1986.
3. R. T. Salamone	An Implementation of the Chor-Rivest Knapsack Type Public Key Cryptosystem, 1986.
4. R. Nenno	Nonlinear Error-correcting Codes, 1987.
5. Wei Li	Algorithms for Constructing Multicolor Ramsey Graphs, 1987.
6. A. Stankus	Implementing Ray Tracing with Techniques from Image Processing, 1987.
7. J. E. Robinson	A Noiseless Data Compression Method Suitable for In–line Communication Channel Use, 1988.
8. S. Metha	A Window-Oriented User-Interface for Image Processing on Unix Based Workstations, 1988.
9. T. C. Frenz	Computing Techniques for the Enumeration of Cyclic Steiner Systems, 1989.
10. N. M. Schornstein	Computing the Chromatic Number of t-(v,k,λ) Designs, 1989.
11. W. J. Monroe	Computer Construction of (4,4,c)-Threshold Schemes using Steiner Quadruple Systems, 1989.
12. C. A. Cusack	PSL(2,q) as an automorphism group of 3-designs with blocksize 4, 1994.
13. L. M. Koehn	The Bigraphical t-Wise Balanced Designs of Index Two, 1994.
14. Jun Meng	Some new orthogonal arrays of strength 2, 1995
15. Hrsito S. Sendov	A Graph Decomposition Theorem, 1996