

Chapter 6 Section 3

MA1020 Quantitative Literacy

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December 1, 2006

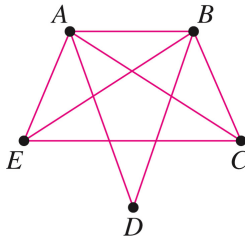
Hamiltonian Paths and Circuits

Definition

A **Hamiltonian path** is a path that visits each vertex in a graph exactly once. If the Hamiltonian path begins and ends at the same vertex, the path is called a **Hamiltonian circuit**.

Example

Are the paths below Hamiltonian Paths, Euler paths, both, or neither?



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Complete Graphs

Definition

A **complete graph** is a graph in which every pair of vertices is connected by *exactly one* edge.

Example

- 1 Draw a complete graph with 6 vertices.
- 2 Count the number of edges in the graph.

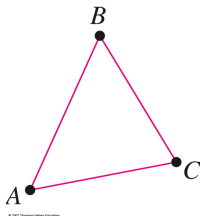
Theorem (Number of Edges in a Complete Graph)

A complete graph with n vertices has $\frac{n(n-1)}{2}$ edges.

Hamiltonian Paths in a Complete Graph

Example

Find all the Hamiltonian paths and all the Hamiltonian circuits in the graph.



Theorem (Number of Hamiltonian Paths in a Complete Graph)

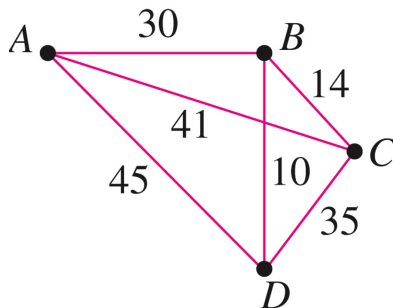
The number of Hamiltonian paths in a complete graph with n vertices is $n!$. The number of Hamiltonian circuits in a complete graph with n vertices is also $n!$.

Traveling-Salesperson Problem

Definition

The **cost of a path** in a weighted graph is the sum of the weights assigned to the edges in a path. When costs are assigned to each edge in a complete graph, the graph is called a **complete weighted graph**.

Example #28



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- 1 List all possible Hamiltonian circuits.
- 2 Compute the cost of each circuit and find the circuit of least cost.
- 3 Identify all pairs of **mirror-image** Hamiltonian circuits. How do the costs of mirror-image Hamiltonian circuits compare?

Approximation Algorithms

Definition

An **approximation algorithm** is on an algorithm that, for most complete weighted graphs, will find a Hamiltonian circuit that is either the least-cost Hamiltonian circuit or is one that is not much more costly than the least-cost Hamiltonian circuit.

- Nearest-Neighbor
- Cheapest-Link

Nearest Neighbor Algorithm

- 1 Specify a starting vertex.
- 2 If unvisited vertices remain, go from the current vertex to the unused vertex that gives the least-cost connecting edge.
- 3 If no unvisited vertex remains, return to the starting vertex to finish forming the low-cost Hamiltonian circuit.

Cheapest-Link Algorithm

- 1 In the beginning, all edges are acceptable and no edges have been selected.
- 2 From the set of acceptable edges, select the edge of smallest weight. If there is a tie, select any of the edges with the smallest weight.
- 3 If the selected edges do not form a Hamiltonian circuit, then determine the set of acceptable edges. Unacceptable edges are those that either share one vertex with two selected edges or that would close a circuit that is not a Hamiltonian circuit. Repeat step 2.
- 4 If the selected edges form a Hamiltonian circuit, that circuit is your low-cost Hamiltonian circuit.