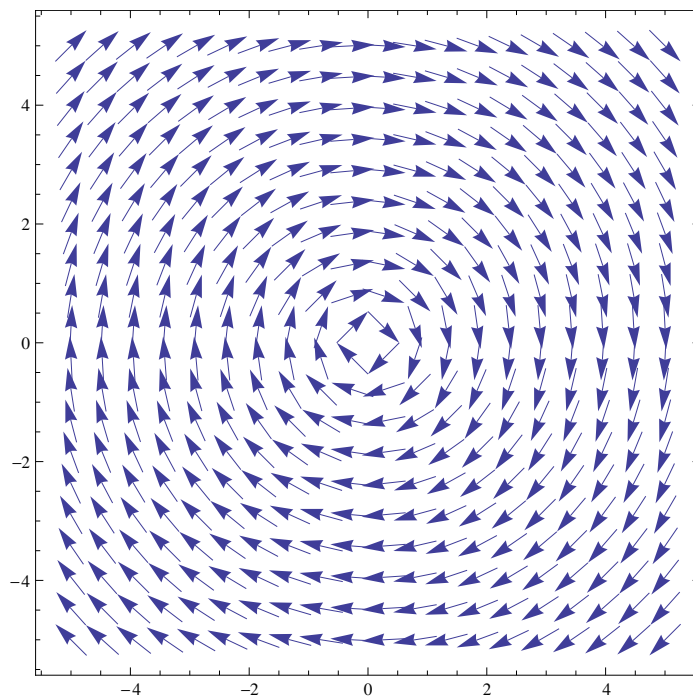


Today, we analyze the graph of the family of solutions. We call this graphing the slope field

Goal

1. Define a slope field
2. Generate a slope field
3. Graph possible solutions using a slope field.

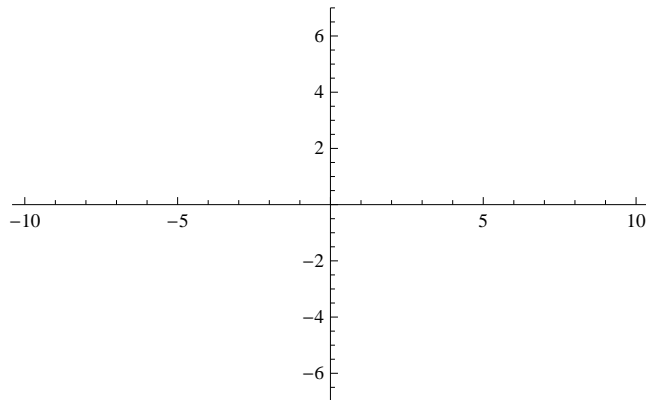
What is a slope field? A slope field is a graph on a coordinate plane of the values of  $y'$  given an equation for  $y'$ . Given the differential equation  $y' = -\frac{x}{y}$ , the slope field generated is the following graph:



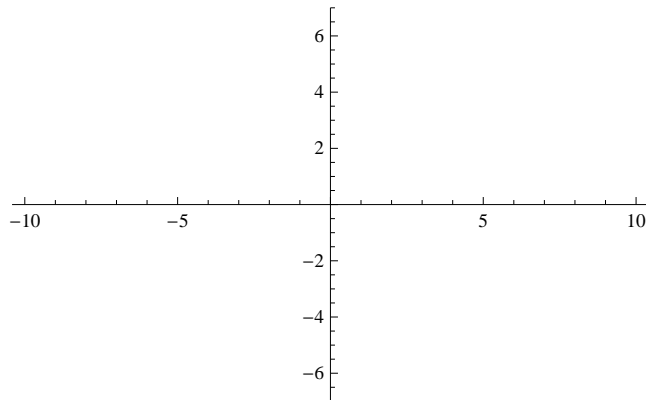
How is this generated? By taking various points, we calculate the slope using the differential equation, and draw a line accordingly.

For the following differential equations, graph the corresponding slope fields.

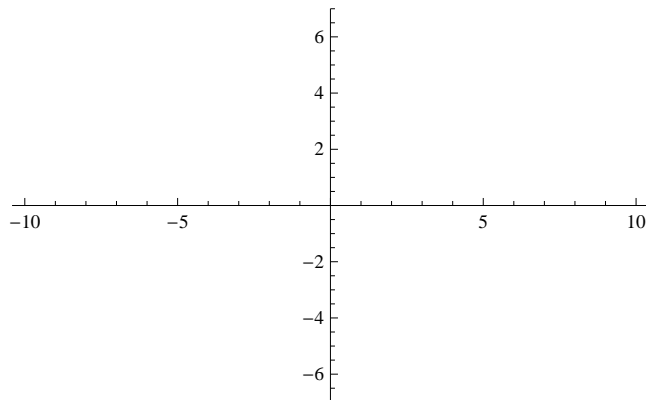
1.  $y' = y$



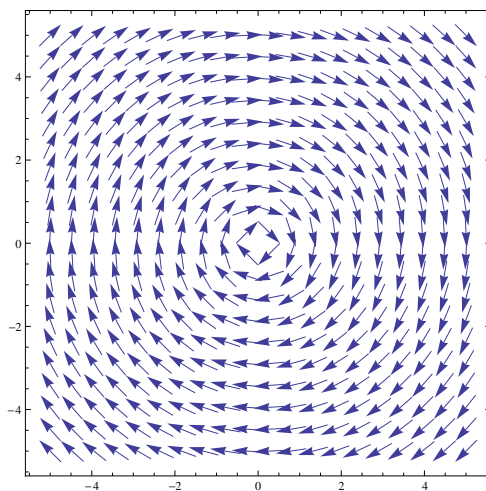
2.  $y' = x$



3.  $y' = 2 - y$



What good are slope fields? They help us in two respects. One, we can see a graph of what potential solutions look like; two, if we have a starting point, we can trace the solution and possibly determine the equation for a particular solution. Take for example our original slope field.



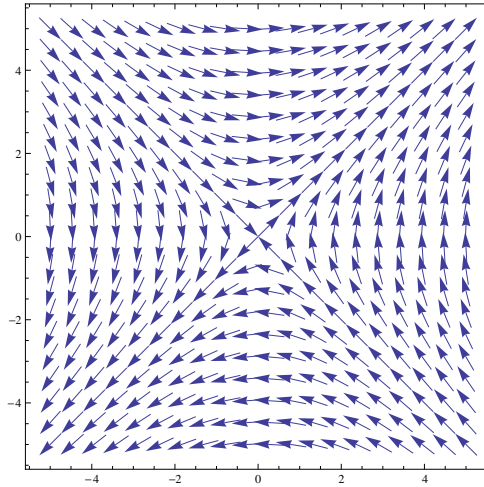
It seems obvious that the solution to this equation is a circle, which when we differentiate  $x^2 + y^2 = r^2$ , we find  $y' = -\frac{x}{y}$ .

With the following initial conditions, we can determine the actual equation:

1.  $y(0) = 4$ ; we get the graph of a circle with radius 4; hence the equation  $x^2 + y^2 = 16$
2.  $y(2) = 0$ ; we get the graph of a circle with radius 2; hence the equation  $x^2 + y^2 = 4$
3.  $y(0) = -3$ ; we get the graph of a circle with radius 3; hence the equation  $x^2 + y^2 = 9$

On our three previous examples sketch the solution for the first when  $y(0) = 1$ , the second when  $y(0) = 0$ , and the third when  $y(0) = -1$

What about the following differential equation  $y' = \frac{x}{y}$  and its accompanying slope field:



If you think this looks like a hyperbola, you would be correct, as the solution of this equation is either  $x^2 - y^2 = r^2$  or  $y^2 - x^2 = r^2$ .

Trace the solution which pass through each of the following points:

1. (1,0)
2. (0,1)
3. (-3,1)
4. (2,-1)
5. (1,1)